

Kyu through Junshodan testing

Big Cup – if 3/10 completed then full test Small Cup level
if 2/10 completed then go to Small Cup, test until 1 completion, & stop
if 1/10 completed then stop

Small Cup – if 3/10 completed then full test Middle Cup level
if 2/10 completed then go to Middle Cup, test until 1 completion, & stop
if 1/10 completed then stop

Middle Cup – if 3/10 completed then full test Candle level
if 2/10 completed then go to Candle, test until 1 completion, & stop
if 1/10 completed then stop

Candle – if 3/10 completed then full test Spike level
if 2/10 completed then go to Spike, test until 1 completion, & stop
if 1/10 completed then stop

Spike – if 3/10 completed then go to Airplane, test until 1 completion, & stop
if 2/10 completed then go to Airplane, test until 1 completion, & stop
if 1/10 completed then stop

Airplane – if 3/10 completed then full test Swing In level
if 2/10 completed then go to Swing in, test until 1 completion, & stop
if 1/10 completed then stop

Swing In – if 3/10 completed then full test Around Japan level
if 2/10 completed then go to Around Japan, test until 1 completion, & stop
if 1/10 completed then stop

Around Japan – if 3/10 completed then full test Around the World level
if 2/10 completed then go to Around the World, test until 1 completion, & stop
if 1/10 completed then stop

Around the World – if 2/10 completed then go to Lighthouse , test until 1 completion, & stop
if 1/10 completed then stop

Lighthouse – if 1/10 completed then stop

Moshikame – 1st chance: if 100 or more continue to Junshodan test, if more than or equal to 50 but less than 100 then stop; level is 1Kyu; if less than 50 go to 2nd chance.
2nd chance: if 50 then stop; level is 1Kyu, if less than 50 level is 2 Kyu

*Note: Extension level teachers (普及員) may test up to 100 moshikame. 2nd Level instructors (2級指導員) may test up to 1000 moshikame.

EXAMPLES

Calculate scores from the highest trick series where the player achieved (low trick) 3-2-1 (high trick) completions.

Big cup = 3 Small cup = 3 Middle cup = 3 Candle = 0 Spike = Airplane = Swing In = Around Japan = Around the World = Lighthouse = Level = 8 Kyu	Big cup = 3 Small cup = 3 Middle cup = 3 Candle = 3 Spike = 3 Airplane = 3 Swing In = 1 Around Japan = Around the World = Lighthouse = Level = 4 Kyu	Big cup = 3 Small cup = 3 Middle cup = 3 Candle = 3 Spike = 3 Airplane = 3 Swing In = 3 Around Japan = 3 Around the World = 2 Lighthouse = 1 Level = 1 Kyu	Big cup = 3 Small cup = 3 Middle cup = 3 Candle = 3 Spike = 1 Airplane = Swing In = Around Japan = Around the World = Lighthouse = Level = 6 Kyu
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	1	2	3	4	5	6	7	8	9	10	11
Trick (Waza) →	Big cup (Ozara)	Small cup (Kozara)	Middle cup (Chuzara)	Candle (Rōsoku)	Spike (Tomeken)	Airplane (Hikoki)	Swing in (Furiken)	Around Japan (Nihon Isshu)	Around the world (Seikai Isshu)	Lighthouse (Tōdai)	Moshikame
↓ Level (Kyu) ↓											
10 (Jukkyu)	1										
9 (Kyukyu)	2	1									
8 (Hachikyu)	3	2	1								
7 (Nanakyu)		3	2	1							
6 (Rokkyu)			3	2	1						*4
5 (Gokyu)				3	2	1					*10
4 (Yonkyu)					3	2	1				*20
3 (Sankyu)						3	2	1			*30
2 (Nikyu)							3	2	1		*40
1 (Ikkyu)								3	2	1	50

*At these levels Moshikame is OPTIONAL
 For Kyu Levels – Moshikame may be attempted twice.

Junshodan

Spike – if 5/10 completed then test Airplane level

Airplane – if 5/10 completed then test Swing In level

Swing In – if 5/10 completed then test Around the Prefecture level

Around the Prefecture – if 4/10 completed then test Around Japan level

Around Japan – if 4/10 completed then test Around the World level

Around the World – if 3/10 completed then test Lighthouse level

Lighthouse – if 2/10 completed then test Slip on Stick

Slip on Stick – if 1/10 completed test Moshikame as needed

Moshikame – if previously tested 100+ after the 1 Kyu level then do not need to retest here. If Junshodan is tested independently then the player has one chance to achieve 100 completions.

*If all levels are successfully completed then the player receives Junshodan level.

	1	2	3	4	5	6	7	8	9
Trick (Waza) →	Spike (Tomeken)	Airplane (Hikoki)	Swing in (Furiken)	Around the Prefecture (Ken Isshu)	Around Japan (Nihon Isshu)	Around the World (Seikai Isshu)	Light house (Tōdai)	Slip on Stick (Kensaki Suberi)	Moshikame
Level ↓									
Junshodan	5	5	5	4	4	3	2	1	100